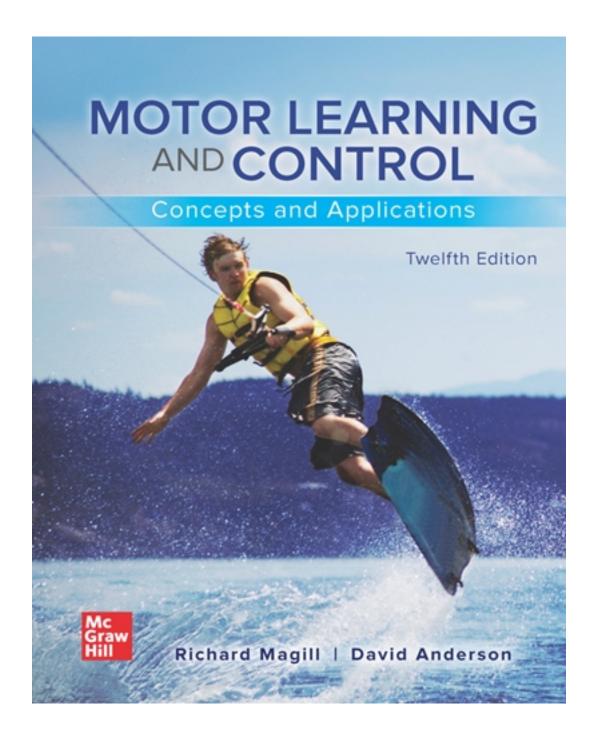
## Test Bank for Motor Learning and Control 12th Edition by Magill

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# Test Bank

#### ANSWERS ARE LOCATED IN THE SECOND PART OF THIS DOCUMENT

TRUE/FALSE - Write 'T' if the statement	t is tr	ue and '	F' if	the st	tatement	is false.
---	---------	----------	-------	--------	----------	-----------

1) serve v		earcher studying how a tennis player coordinates the muscles in their shope studying the player's motor control.	oulder for a
			1)
	<b>o</b>	true	
	0	false	
Questio	n Detail	ls	
Accessi	bility : K	Leyboard Navigation	
2)	Δ ners	son goes to the doctor and has their patellar tendon tapped with the medi	cal
		sudden and involuntarily extension of their knee is an example of a mot	
			2)
	<b>o</b>	true	
	0	false	
	<b>on Detail</b> bility : K	ls Ceyboard Navigation	
3)	Shooti	ing a free throw in basketball is an example of an open motor skill.	
			3)
	0	true	
	0	false	
•	<b>on Detail</b> bility : K	ls Leyboard Navigation	
4)	Absol	utely no large muscles are involved when a person is engaged in a fine n	notor skill.
			4)
	0	true	
	0	false	

	<b>on Detail</b> ibility : K	ls Leyboard Navigation	
5)	Runni	ng is an example of a gross motor skill.	
			5)
	<b>o</b>	true	
	0	false	
_	<b>on Detail</b> ibility : K	ls Keyboard Navigation	
<b>6</b> ) be pla		for skills are classified according to the stability of the environment, billing the category of closed motor skills.	ards would
			6)
	0	true	
	0	false	
	<b>on Detail</b> ibility : K	ls  Keyboard Navigation	
<b>7</b> )	When	we skate on a crowded ice rink, we perform a closed motor skill.	
			7)
	<b>o</b>	true	
	0	false	
-	<b>on Detail</b> ibility : K	ls Keyboard Navigation	
8) groce		for skills are classified according to the stability of the environment, remove a shopping bag would be placed in the category of closed motor skills.	oving
			8)

	<b>o</b>	true	
	<b>o</b>	false	
_	on Details bility : K	s eyboard Navigation	
9)	Typing	g a word on a keyboard is an example of a serial motor skill.	
			9)
	0	true	
	0	false	
-	on Details bility : K	s eyboard Navigation	
<b>10</b> ) will de		ze of a pen that a person uses to write is an example of a regulatory conce the movements required for the handwriting action.	dition that
			10)
	<b>o</b>	true	
	0	false	
-	<b>on Detail</b> bility : K	s eyboard Navigation	
<b>11</b> ) taxono taxono	omy of r	her or not an object must be manipulated is a skill characteristic in Genti motor skills that is included in the "environmental context" dimension o	
			11)
	<b>o</b>	true	
	<u>o</u>	false	
-	<b>on Detail</b> s ibility : K	s eyboard Navigation	

**12)** Classifying skills into general categories helps us to understand the demands those skills place on the performer/learner.

			12)
	<b>o</b>	true	
	0	false	
	<b>ion Deta</b> sibility :	<b>ils</b> Keyboard Navigation	
110005.	oronney v		
12)	Q1 :11		
13)	Skille	ed individuals are much less efficient than less skilled individuals.	
			13)
	0	true	
	0	false	
Onest	ion Deta	ils	
_		Keyboard Navigation	
14)	Peon	le learn movements rather than actions when they begin to learn or rele	arn a skill.
,	ı vəp		
			14)
	<b>o</b>	true	
	0	false	
Quest	ion Deta	ils	
Acces	sibility:	Keyboard Navigation	
<b>15</b> )	The c	color of a ball is an example of a non-regulatory condition.	
			15)
			13)
	<u> </u>	true	
	0	false	
	ion Deta		
Acces	sibility:	Keyboard Navigation	
<b>16</b> )	The r	motor system always recruits the same muscle fibers when executing a	simple

movement like lifting the arm.

			16)
	0	true	
	<u></u>	false	
	<b>on Detai</b> ibility : K	ils Keyboard Navigation	
<b>17</b> )	The te	erms actions and movements are interchangeable.	
			17)
	0	true	
	0	false	
Access 18)	A mo	Keyboard Navigation  vement that can be used to accomplish many different action goals high relationship between movements and actions.	lights the
			18)
	0	true	
	0	false	
_	<b>on Detai</b> ibility : <b>k</b>	ils Keyboard Navigation	
<b>19</b> ) vary f		fective instructor would acknowledge that the best way to accomplish a e individual to another.	task may
			19)
	<b>o</b>	true	
	0	false	
O "	on Dotoi		

Accessibility: Keyboard Navigation

<b>20)</b> arms		istract a basketball free throw shooter, the fans from the opposing team air. The waving arms are an example of a regulatory condition.	wave their
			20)
	0	true	
	<u>o</u>	false	
-	<b>ion Deta</b> sibility :	<b>hils</b> Keyboard Navigation	
<b>21</b> ) limita	A ph	sysical therapist could use Gentile's taxonomy to evaluate a patient's cap	abilities and
			21)
	<b>o</b>	true	
	<u> </u>	false	
		Keyboard Navigation  E CHOICE - Choose the one alternative that best completes the stat	coment or
		e question.	ement of
22)	A res	searcher from the area of would be interested in how masse practice influences the acquisition of a skill.	ed versus
			22)
	B) I C) I	Motor Control  Motor Learning  Motor Development  None of the above	
-	<b>ion Deta</b> sibility :	<b>nils</b> Keyboard Navigation	
23)	The <sub>J</sub>	performance of any motor skill is influenced by characteristics of:	

		23)
	A. The control of the	
	A) The performer	
	B) The environment	
	C) The skill itself	
	D) All of the above	
_	ion Details	
Access	sibility: Keyboard Navigation	
24)	The term skill is used to denote:	
<b>-</b> •)	The term own is used to denote.	
		24)
	A) A task that has a specific purpose or goal to achieve	
	B) The degree of competence or capacity to perform a task	
	C) The activity in the nervous system that underlies movement	
	D) A and B	
	D) It and D	
0 4		
_	ion Details sibility : Keyboard Navigation	
710005	sionicy . Rey oourd Put rigution	
<b>25</b> )	Which of the following is NOT a characteristic of skills and actions?	
	_	
		25)
	A) They are innate	
	B) There is a goal to achieve	
	C) They are performed voluntarily	
	D) They require movement of joints and body segments	

**Question Details** 

Accessibility: Keyboard Navigation

<b>26</b> )	Locomotion is an example of which of the following terms?	
		26)
	A) Movement	
	<ul><li>B) Ability</li><li>C) Performance measure</li></ul>	
	D) Action	
	D) Action	
	ion Details	
Access	sibility: Keyboard Navigation	
27)	The specific pattern of limb motions used in throwing a ball is an example of	<u>:</u>
		27)
	A) An action	
	B) A movement	
	C) A neuromotor process	
	D) A reflex	
Questi	ion Details	
	sibility: Keyboard Navigation	
28)	The relationship between movements and actions is:	
_0)	2.10 101.110 1	
		28)
	A) Many-to-one	
	B) One-to-many	
	C) Many-to-one and one-to-many	
	D) Movements and actions are not related	

_	on Details bility: Keyboard Navigation	
29)	The relationship between neuromotor processes and movements is:	29)
	<ul> <li>A) Many-to-one</li> <li>B) One-to-many</li> <li>C) Many-to-one and one-to-many</li> <li>D) Movements and actions are not related</li> </ul>	
-	on Details bility : Keyboard Navigation	
30)	Which of the following does NOT describe a neuromotor process?	30)
	<ul> <li>A) A mechanism that uses the nervous and muscular systems</li> <li>B) A process that underlies the control of movements and actions</li> <li>C) A process that is visible to the naked eye</li> <li>D) A mechanism that can be measured</li> </ul>	
-	on Details bility : Keyboard Navigation	
31) levels	Motor control and learning are prioritized in the following order relative to the of study:	e three
		31)

- A) Neuromotor processes, movements, actions
- B) Neuromotor processes, actions, movements
- C) Actions, movements, neuromotor processes
- D) Actions, neuromotor processes, movements

#### **Question Details**

Accessibility: Keyboard Navigation

32) If a motor skill requires the use of large musculature and does not require precision of movement for successful performance, then the skill would best be classified as (an):

32) \_\_\_\_\_

- A) Fine motor skill
- B) Gross motor skill
- C) Discrete motor skill
- D) Open motor skill

#### **Question Details**

Accessibility: Keyboard Navigation

33) The triple jump is a track and field event that requires a performer to run down a runway and then to perform a hop, skip, and jump sequence. The hop, skip, and jump portion of the skill is an example of (an):

33) \_\_\_\_\_

- A) Discrete motor skill
- B) Continuous motor skill
- C) Serial motor skill
- D) Open motor skill

#### **Question Details**

Accessibility: Keyboard Navigation

<b>34</b> )	Which of the following skills is a discrete motor skill?	
		34)
	A) Riding a bicycle	
	B) Swimming the crawl stroke	
	C) Steering a car on a highway	
	D) Striking a typewriter key	
	ion Details sibility : Keyboard Navigation	
10000	7-011-19	
<b>85</b> ) exam	Shifting from second to third gear in a car with a manual transmission (stiple of which type of motor skill?	ck shift) is an
		35)
		,
	A) Open motor skill	
	B) Fine motor skill	
	C) Serial motor skill	
	D) Continuous motor skill	
Dungsti	ion Details	
-	sibility : Keyboard Navigation	
26)	What are components of the anxionmental contact?	
<b>36</b> )	What are components of the environmental context?	
		36)
	A) The supporting surface	
	B) The objects involved in performing the skill	
	C) Other living things involved in the performance	
	D) All of the above	

_	ion Details sibility: Keyboard Navigation	
<b>37</b> ) to the	Motor skills that require the performer to initiate a specific action on an object object's motion are best categorized as:	ect according
		37)
		,
	A) Open motor skills	
	B) Closed motor skills	
	C) Discrete motor skills	
	D) Continuous motor skills	
-	ion Details	
Acces	sibility: Keyboard Navigation	
38)	Which term is sometimes used synonymously with the term closed motor s	skills?
		38)
	A) Other peed meter skills	
	<ul><li>A) Other-paced motor skills</li><li>B) Externally-paced motor skills</li></ul>	
	C) Forced-paced motor skills	
	D) Self-paced motor skills	
_	ion Details	
Acces	sibility: Keyboard Navigation	
<b>39</b> )	One reason open motor skills are considered more difficult to perform is.	
,	r · · · · · · · · · · · · · · · · · · ·	20)
		39)

- A) The visual system does not detect movement very well
- B) The performer must adjust the spatial and temporal characteristics of their movement to the environment
  - C) By default, open motor skills are more tiring
  - D) None of the above

#### **Question Details**

Accessibility: Keyboard Navigation

**40**) Gentile's taxonomy of motor skills includes which of the following factors as part of the "environmental context" dimension?

40) \_\_\_\_\_

- A) Intertrial variability
- B) Object location
- C) Object orientation
- D) Body transport

#### **Question Details**

Accessibility: Keyboard Navigation

**41)** Which of the following skill category distinctions is popular in textbooks related to methods of teaching motor skills?

41) \_\_\_\_\_

- A) Gross vs. fine motor skills
- B) Discrete vs. continuous motor skills
- C) Open vs. closed motor skills
- D) Stability vs. transport motor skills

**Question Details** 

Accessibility: Keyboard Navigation

<b>42</b> )	Returning a serve in tennis is an example of which of the following types of motor skills?		
		42)	
	A) Self-paced motor skill		
	B) Open motor skill		
	C) Closed motor skill		
	D) Stationary motor skill		
-	ion Details		
Access	sibility: Keyboard Navigation		
43)	Regulatory conditions regulate:		
		43)	
	A) The spatial characteristics of a movement		
	B) The temporal characteristics of a movement		
	C) The spatial and temporal characteristics of a movement		
.1	D) The spatial and temporal characteristics of a movement and the	ne forces that underlie	
these	characteristics		
-	ion Details sibility: Keyboard Navigation		
<b>44)</b> least	According to Gentile's taxonomy of motor skills, which of the followomplex skill?	owing describes the	
		44)	

A)	Regulatory	conditions	stationary;	object	manipulated
,	2		<i>J</i> /	J	1

- B) Regulatory conditions in motion; object manipulated
- C) Regulatory conditions stationary; no object manipulated
- D) Regulatory conditions in motion; no object manipulated

<b>Ouestion</b>	Details
Question	Details

Accessibility: Keyboard Navigation

**45**) Riding a surfboard on multiple waves would be classified in Gentile's taxonomy as:

45) \_\_\_\_\_

- A) Stationary environment, intertrial variability, body transport
- B) Stationary environment, intertrial variability, body stability
- C) In motion environment, intertrial variability, body transport
- D) In motion environment, intertrial variability, body stability

#### **Question Details**

Accessibility: Keyboard Navigation

**46)** A softball player throws pitches to a stationary, cardboard cut-out of a batter. The Environmental Context for the pitcher is:

46) \_\_\_\_\_

- A) Stationary with intertrial variability
- B) Stationary with no intertrial variability
- C) In-motion with intertrial variability
- D) In-motion with no intertrial variability

#### **Question Details**

Accessibility: Keyboard Navigation

<b>47</b> )	Based on Gentile's Taxonomy, to simulate the regulatory conditions involved	in the game
of softl	ball, a coach would have players:	
		47)
	A) Hit a hall from a stationary too	
	<ul><li>A) Hit a ball from a stationary tee</li><li>B) Hit balls pitched by a pitching machine</li></ul>	
	C) Hit balls pitched by a live pitcher	
	D) Practice swinging without a bat and a ball	
Questio	n Details	
Accessit	bility : Keyboard Navigation	
	IN THE BLANK. Write the word or phrase that best completes each state rs the question.  An example of an open motor skill is	ment or
		48)
		40)
_	on Details bility: Keyboard Navigation	
49)	An example of a gross motor skill is	
		49)
-	on <b>Details</b> bility: Keyboard Navigation	
<b>50</b> ) be plac	If motor skills are classified according to the stability of the environment, bowed in the category of motor skills.	ling would
		50)
_	n Details bility : Keyboard Navigation	

51)	Walking in a crowded mall makes walking an motor skill.	
		51)
-	on Details bility: Keyboard Navigation	
52)	Serial skills are a form of discrete skills. What is an example of a serial motor	skill?
		52)
-	n Details bility: Keyboard Navigation	
53)environ	Archery and piano playing are two quite different skills, yet they can both be motor skills when the classification system is based on the stability of the nment.	classified as
		53)
-	n Details bility : Keyboard Navigation	
54) taxono	Whether or not an object must be manipulated is a skill characteristic in Gentions of motor skills that is included in the dimension of the taxonomy	
		54)
-	n Details bility : Keyboard Navigation	

#### **Answer Key**

Test name: CH01

- 1) TRUE
- 2) FALSE
- 3) FALSE
- 4) FALSE
- 5) TRUE
- 6) TRUE
- 7) FALSE
- 8) TRUE
- 9) TRUE
- 10) TRUE
- 11) FALSE
- 12) TRUE
- 13) FALSE
- 14) FALSE
- 15) TRUE
- 16) FALSE
- 17) FALSE
- 18) TRUE
- 19) TRUE
- 20) FALSE
- 21) TRUE
- 22) B
- 23) D
- 24) D
- 25) A
- 26) D

- 27) B
- 28) C
- 29) C
- 30) C
- 31) C
- 32) B
- 33) C
- 34) D
- 35) C
- 36) D
- 37) A
- 38) D
- 39) B
- 40) A
- 41) C
- 42) B
- 43) D
- 44) C
- 45) C
- 46) B
- 47) C
- 48) See text for several examples
- 49) See text for several examples
- 50) closed
- 51) open
- 52) See text for several examples
- 53) closed
- 54) action function