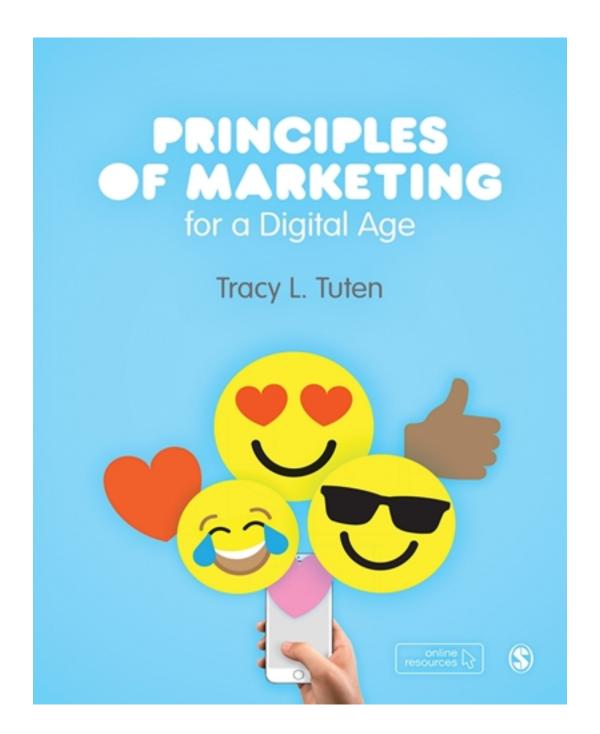
Test Bank for Principles of Marketing for a Digital Age 1st Edition by Tuten

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Chapter 1: Understanding marketing

1. Which of the following is not a dimension of the holistic marketing concept?
a. relationship marketing
b. integrated marketing
c. social marketing
d. performance marketing
Ans: C
2. The use of marketing to drive social change in behaviours that benefit individuals and
society is referred to as
a. cause marketing
b. cause-related marketing
c. sustainability marketing
d. social marketing
Ans: D
3. All the following are examples of Industry 4.0 innovations EXCEPT
a. internet connectivity
b. virtual reality headsets
c. self-driving cars
d. smartphones
Ans: A
4. The decisions and activities related to bringing an offer to market is referred to as
a. value
b. marketing
c. production
d. delivering
Ans: R

5. Markets can be identified by all of the following EXCEPT
a. product category
b. geographic region
c. type of buyer
d. branded rewards
Ans: D
6. An offer targeted to consumers and sold by consumers is referred to as
a. C2C
b. B2C
c. C2B
d. B2B
Ans: A
7. The value of making a product available when it is needed is referred to as
a. form utility
b. time utility
c. place utility
d. possession utility
Ans: B
8. Which of the following is not one of the 4Ps in the classic marketing mix?
a. product
b. purpose
c. price
d. place
Ans: B
9. Product, place, price, and promotion known collectively as the 4Ps were expanded to
include
a. position, process, and presence
b. people, position, and placement
c. position, process, and placement

d. people, process, and presence
Ans: D
10. An entity for sale is referred to as
a. product
b. price
c. place
d. promotion
Ans: A
11. Marketers use all of the following design elements to suggest sensory perceptions in
virtual environments EXCEPT
a. touch
b. sounds
c. aesthetics
d. scents
Ans: A
12. Processing data close to the source is known as
a. edge computing
b. living services
c. machine learning
d. metadata
Ans: A
13. Digital elements of Industry 4.0 driving the era of marketing convergence include all of
the following EXCEPT
a. internet of everything
b. digital reality
c. additive manufacturing
d. robotics
Ans: D

14. Cognitive technologies include all of the following EXCEPT
a. big data analytics
b. artificial intelligence
c. machine learning
d. language processing
Ans: A
15. The set of technology tools used to support and operate marketing activities is referred to
as
a. marketing convergence
b. marketing mix
c. marketing technology stack
d. marketing concept process
Ans: C